

**2016**

( 3rd Semester )

**BACHELOR OF COMPUTER APPLICATION**

Paper No. : BCA-305

**( Computer Organisation and Architecture )**

( PART : A—OBJECTIVE )

( Marks : 25 )

*The figures in the margin indicate full marks for the questions*

**SECTION—I**

( Marks : 15 )

I. Tick (✓) the correct answer in the brackets provided :

1×10=10

1. In which transfer, the computer registers are indicated in capital letters for depicting its functions?

- (a) Memory transfer ( )
- (b) Register transfer ( )
- (c) Bus transfer ( )
- (d) Single transfer ( )

2. Which are the operations that a computer performs on data that put in register?

(a) Register transfer ( )

(b) Arithmetic ( )

(c) Logical ( )

(d) All of the above ( )

3. Operation(s) of memory transfer is/are

(a) read ( )

(b) write ( )

(c) Both (a) and (b) ( )

(d) recording ( )

4. In memory transfer, location address is supplied by \_\_\_\_\_ that puts this on address bus.

(a) ALU ( )

(b) CPU ( )

(c) MAR ( )

(d) MDR ( )

( 3 )

5. A group of bits that tells that the computer to perform a specific operation is known as

(a) instruction code ( )

(b) microoperation ( )

(c) accumulator ( )

(d) register ( )

6. Assembly language

(a) uses alphabetical codes in place of binary numbers used in machine language ( )

(b) is the easiest language to write programs ( )

(c) need not be transferred into machine language ( )

(d) converts binary numbers to digital numbers ( )

7. What is the content of stack pointer (SP)?

(a) Address of current instruction ( )

(b) Address of next instruction ( )

(c) Address of top element of the stack ( )

(d) Size of the stack ( )

8. The addressing mode used in an instruction of the form ADD X,Y is
- (a) absolute ( )
  - (b) indirect ( )
  - (c) index ( )
  - (d) scale ( )
9. Which of the following is the lowest in memory hierarchy?
- (a) Cache memory ( )
  - (b) Secondary memory ( )
  - (c) Register ( )
  - (d) RAM ( )
10. The performance of cache memory is frequently measured in terms of quantity, called
- (a) miss ratio ( )
  - (b) hit ratio ( )
  - (c) latency ratio ( )
  - (d) read ratio ( )

( 5 )

II. Indicate *True (T)* or *False (F)* by a Tick (✓) mark :

1×5=5

1. The operation executed on data stored in a register is called microoperation.

( T / F )

2. MRI indicates Memory Register Instruction.

( T / F )

3. A stack-organized computer has one-address instruction.

( T / F )

4. The instruction ORG 0 is a pseudoinstruction.

( T / F )

5. The average time required to reach a storage location in memory and obtain its contents is called the access time.

( T / F )

( 6 )

SECTION—II

( Marks : 10 )

III. Answer the following questions :

2×5=10

1. What is a digital system?

( 7 )

2. Distinguish between hardwired control and microprogrammed control organizations.

3. What is program interrupt?



( 9 )

4. Convert the following into reverse Polish notation :

$$A + B * [C * D + E * (F + G)]$$

5. What is virtual memory?

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### **III/BCA/305**

**2016**

( 3rd Semester )

#### **BACHELOR OF COMPUTER APPLICATION**

Paper No. : BCA-305

**( Computer Organisation and Architecture )**

*Full Marks : 75*

*Time : 3 hours*

**( PART : B—DESCRIPTIVE )**

*( Marks : 50 )*

*The figures in the margin indicate full marks  
for the questions*

1. (a) List and explain different types of shift microoperations. 6
- (b) Explain the register transfer. 4

**Or**

- (c) Explain the operation of three state bus buffers and show its use in design of a common bus. 5
- (d) Explain 4-bit incrementer with a necessary diagram. 5

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( Turn Over )

( 2 )

2. (a) Explain how basic computer registers are connected to a common bus using a diagram. 8
- (b) What is an assembler? 2

**Or**

- (c) Explain the working principle of the control unit of basic computer with diagram. 7
- (d) Explain the basic computer instruction formats. 3
3. (a) Write a note on different addressing modes. 8
- (b) List the categories of computer instructions. 2

**Or**

- (c) List out the major characteristics of CISC and RISC. 6
- (d) Explain the major components of CPU. 4
4. (a) Explain DMA controller with a block diagram. 8
- (b) What do you mean by handshaking? 2

**Or**

- (c) Explain asynchronous data transfer using timing diagrams. 5

( 3 )

- (d) Explain CPU-IOP communication with diagram. 5
5. (a) Explain memory hierarchy in detail. 6
- (b) What do you mean by address space and memory space in virtual memory? 4

**Or**

- (c) How is main memory useful in computer system? Explain the memory address map of RAM and ROM. 6
- (d) Write a short note on auxiliary memory. 4

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